CLAIMS

- (Currently Amended) A <u>computer-implemented</u> method of sharing an instant messaging environment comprising:
 - selecting the instant messaging environment from a set of stored instant messaging environments;
 - transmitting an instant messaging environment identifier corresponding to <u>a</u> the selected instant messaging environment from a transmitting instant messaging application to a receiving instant messenger application;
 - receiving the instant messaging environment identifier at the receiving instant messenger application;
 - retrieving the stored instant messaging environment corresponding to the instant messaging environment identifier; and
 - activating the <u>selected</u> instant messaging environment in the receiving instant messaging application.
- (Original) A method of sharing an instant messaging environment as recited in claim
 1 further including determining whether the transmitting instant messaging
 application is an eligible instant messaging application.
- 3. (Currently Amended) A method of sharing an instant messaging environment as recited in claim 1 further including determining whether the selected instant messaging environment corresponding to the transmitted instant messaging environment identifier is stored on a node comprising the receiving instant messaging application.

4. (Original) A method of sharing an instant messaging environment as recited in claim

1 further including determining whether the selected instant messaging environment

corresponding to the transmitted instant messaging environment identifier has

expired.

5. (Original) A method of sharing an instant messaging environment as recited in claim

1 further including downloading the selected instant messaging environment from a

source that stores the selected instant messaging environment.

6. (Original) A method of sharing an instant messaging environment as recited in claim

1 wherein the instant messaging environment identifier is transmitted with an instant

message.

7. (Currently Amended) A method of sharing an instant messaging environment as

recited in claim 1 wherein the selected instant messaging environment specifies a

background for a history window.

8. (Currently Amended) A method of sharing an instant messaging environment as

recited in claim 1 wherein the selected instant messaging environment specifies an

animation for a history window.

9. (Currently Amended) A method of sharing an instant messaging environment as

recited in claim 1 wherein the selected instant messaging environment specifies

functions that execute when certain words are included in a message.

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- 10. (Currently Amended) A method of sharing an instant messaging environment as recited in claim 1 wherein the <u>selected</u> instant messaging environment specifies functions that execute when certain combinations of words are included in a message.
- 11. (Currently Amended) A method of sharing an instant messaging environment as recited in claim 1 wherein the <u>selected</u> instant messaging environment specifies functions that execute when certain emoticons are included in a message.
- 12. (Currently Amended) A method of sharing an instant messaging environment as recited in claim 1 wherein the selected instant messaging environment includes a link.
- 13. (Currently Amended) A method of sharing an instant messaging environment as recited in claim 1 wherein the <u>selected</u> instant messaging environment includes a watermark.
- 14. (Currently Amended) A method of sharing an instant messaging environment as recited in claim 1 wherein the <u>selected</u> instant messaging environment redefines user interface commands.
- 15. (Currently Amended) A method of sharing an instant messaging environment as recited in claim 1 further including tracking that whenever an instant messaging environment identifier is sent.
- 16. (Currently Amended) A method of sharing an instant messaging environment as recited in claim 1 further including tracking that when a certain function contained in an instant messaging environment is executed.

- 17. (Withdrawn) A method of processing a user interface command in an instant messaging application comprising:
 - receiving the user interface command; and
 - processing the user interface command in a manner specified by a predetermined instant messaging environment.
- 18. (Withdrawn) A method of processing a user interface command in an instant messaging application as recited in claim 17 wherein processing the user interface command in a manner specified by a predetermined instant messaging environment includes accessing a version of the user interface command that is redefined by the instant messaging environment.
- 19. (Withdrawn) A method of processing a user interface command in an instant messaging application as recited in claim 17 wherein processing the user interface command in a manner specified by a predetermined instant messaging environment includes executing instructions specified by the instant messaging environment and then executing the user interface command.
- 20. (Withdrawn) A method of processing a user interface command in an instant messaging application as recited in claim 17 wherein the user interface command appends text to a history window and wherein the predetermined instant messaging environment changes the manner in which the text appears in the history window.

- 21. (Withdrawn) A method of processing a user interface command in an instant messaging application as recited in claim 17 wherein the user interface command is processed by a browser window.
- 22. (Withdrawn) A method of processing a user interface command in an instant messaging application as recited in claim 17 wherein the user interface command is processed by a browser window.
- 23. (Withdrawn) A method of processing a user interface command in an instant messaging application as recited in claim 22 wherein the user interface command is contained in hidden frame.
- 24. (Currently Amended) A computer program product for sharing an instant messaging environment, the computer program product being embodied in a computer readable medium and comprising computer instructions for:
 - selecting the instant messaging environment from a set of stored instant messaging environments;
 - transmitting an instant messaging environment identifier corresponding to the a selected instant messaging environment from a transmitting instant messaging application to a receiving instant messenger application;
 - receiving the instant messaging environment identifier at the receiving instant messenger application;
 - retrieving the stored instant messaging environment corresponding to the instant messaging environment identifier; and

- activating the <u>selected</u> instant messaging environment in the receiving instant messaging application.
- 25. (Currently Amended) A system for sharing an instant messaging environment comprising a first instant messaging application configured to:

select the instant messaging environment from a set of stored instant messaging environments; and

transmit an instant messaging environment identifier corresponding to <u>a</u> the selected instant messaging environment; and a second instant messaging application configured to:

receive the instant messaging environment identifier at the receiving instant messenger application; and

retrieve the stored instant messaging environment corresponding to the instant messaging environment identifier;

activate the <u>selected</u> instant messaging environment in the receiving instant messaging application.

- 26. (Currently Amended) A <u>computer-implemented</u> method of sharing an instant messaging environment comprising:
 - selecting the instant messaging environment from a set of stored instant messaging environments; and

transmitting an instant messaging environment identifier corresponding to the a selected instant messaging environment from a transmitting instant messaging

application to a receiving instant messenger application wherein the receiving instant messaging application is configured to:

receive the instant messaging environment identifier at the receiving instant messenger application;

retrieve the <u>a</u> stored instant messaging environment corresponding to the instant messaging environment identifier; and

activate the <u>retrieved</u> instant messaging environment in the receiving instant messaging application.

- 27. (Currently Amended) A computer program product for sharing an instant messaging environment, the computer program product being embodied in a computer readable medium and comprising computer instructions for:
 - selecting the instant messaging environment from a set of stored instant messaging environments; and
 - transmitting an instant messaging environment identifier corresponding to the selected instant messaging environment from a transmitting instant messaging application to a receiving instant messaging application is configured to:
 - receive the instant messaging environment identifier at the receiving instant messenger application;
 - retrieve [[the]] <u>a</u> stored instant messaging environment corresponding to the instant messaging environment identifier; and
 - activate the <u>retrieved</u> instant messaging environment in the receiving instant messaging application.

- 28. (Original) A system for sharing an instant messaging environment comprising:
 a memory configured to store a set of instant messaging environments;
 a processor configured to select the instant messaging environment from the set of stored instant messaging environments; and
 an interface configured to transmit an instant messaging environment identifier corresponding to the selected instant messaging environment.
- 29. (Currently Amended) A <u>computer-implemented</u> method of implementing an instant messaging environment comprising:
 - receiving an instant messaging environment identifier at a receiving instant messenger application;
 - retrieving a stored instant messaging environment corresponding to the instant messaging environment identifier; and activating the <u>retrieved</u> instant messaging environment.
- 30. (Currently Amended) A computer program product for implementing an instant messaging environment, the computer program product being embodied in a computer readable medium and comprising computer instructions for: retrieving a stored instant messaging environment corresponding to the instant messaging environment identifier; and activating the <u>retrieved</u> instant messaging environment.
- 31. (Currently Amended) A system for implementing an instant messaging environment comprising:

an interface configured to receive an instant messaging environment identifier at a receiving instant messenger application;

a memory configured to retrieve a store[[d]] instant messaging environments

corresponding to the instant messaging environment identifier; and

a processor configured to retrieve from the memory a stored instant messaging

environment corresponding to the instant messaging environment identifier

and to activate the retrieved instant messaging environment.

- 32. (Withdrawn) A computer program product for processing a user interface command in an instant messaging application, the computer program product being embodied in a computer readable medium and comprising computer instructions for: receiving the user interface command; and processing the user interface command in a manner specified by a predetermined instant messaging environment.
- (Withdrawn) A system for processing a user interface command in an instant messaging application comprising:
 an interface configured to receive the user interface command; and
 a processor configured to process the user interface command in a manner specified
 by a predetermined instant messaging environment.